

INFINITY WINTER T20 CHALLENGE

FORMAT, POINTS & QUALIFICATION

WINTER T20 CHALLENGE FORMAT

The Winter T20 Challenge will consist of four stages:

1. Group Stage

There are 15 teams in this tournament.

Teams are split into 4 groups – with 2 groups playing their group matches in the NORTH region and 2 groups playing their group matches in the SOUTH region.

Groups 1, 3 and 4 will consist of 4 teams each.

Group 2 will consist of 3 teams.

Teams in groups 1, 3 and 4 will play 3 matches in the Group Stage.

Teams in group 2 will play 4 matches.

The reason for this is due to the *odd* number of teams.

2. Quarter Finals

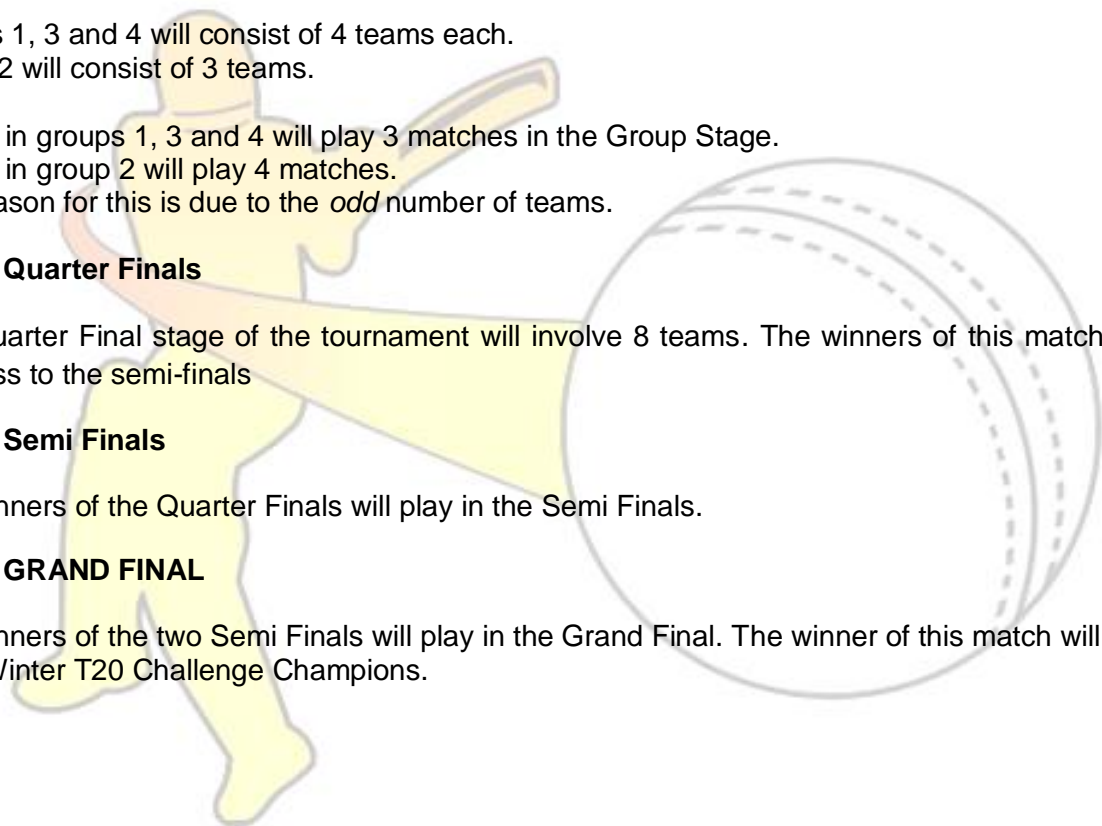
The Quarter Final stage of the tournament will involve 8 teams. The winners of this match will progress to the semi-finals

3. Semi Finals

The winners of the Quarter Finals will play in the Semi Finals.

4. GRAND FINAL

The winners of the two Semi Finals will play in the Grand Final. The winner of this match will be 2013 Winter T20 Challenge Champions.



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POINTS SYSTEM

WIN	2 points
LOSE	0 points
TIE, DRAW or NO-RESULT	1 point for each team
FORFEIT	-1 points and -0.5 on team's NRR

Group 2 in North Region has a slightly different point system due to those three teams playing an extra group match. We have addressed this variation as best we could

WIN	1.5 points
LOSE	0 points
TIE, DRAW or NO-RESULT	0.75 point for each team
FORFEIT	-0.75 points and -0.5 on team's NRR

The NRR for teams in Group 2 will also be adjusted by multiplying factor (0.75) as these teams play an extra match.

QUALIFICATION TO KNOCK-OUTS

- The top team from each of the 4 groups AUTOMATICALLY qualifies for the quarter finals
- The NEXT best 4 teams from ALL the groups will also qualify for the quarter finals based on their points and NRR

Scenarios for teams in Groups 1, 3 and 4:

- WIN all 3 matches 6 points
- WIN 2/3 matches 4 points
- WIN 1/3 matches 2 points
- LOSE all matches 0 points

Scenarios for teams in Group 2:

- WIN all 4 matches 6 points
- WIN 3/4 matches 4.5 points
- WIN 2/4 matches 3 points
- WIN 1/4 matches 1.5 points
- LOSE all matches 0 points

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NORTH REGION – GROUP 2 SPECIFIC SCENARIOS:

- As can be seen from the above scenario, should a team in Group 2 win all their matches or finish on top of that group – they will automatically qualify to the quarter finals.
- If a team loses only 1 match, they have a very good chance to qualify to the next round as they will finish up with 4.5 points.
- In the special case where 2 or more teams in Group 2 finish with 3 points (2 wins) – then the top 2 teams from the group based on NRR will progress to the quarter finals.

Note: The net run rate of all teams in Group 2 will be multiplied by a factor of 0.75 to ensure they are level with the rest of the teams, who play 1 match less.

PLAYER QUALIFICATION FOR KNOCK-OUTS

- All players MUST be registered with us and loaded onto the scoring system.
- No players can be added to team squads save for exceptional circumstances made to us in writing after **Thursday 22nd August 2013**. Please ensure you notify us of all changes or risk being penalized.
- Players need to play at least 1/3 Group matches (2/4 for Group 2) to be eligible to qualify for knockout matches – save for exceptional circumstances. Teams not adhering to this may be penalized, stripped of points or ineligible for any further progress in the tournament.

